

# interval user manual

## (**inter**,**val**)

<b>Title</b>	interval (Interval arithmetic API for ANSI C)
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<b>Rev. history</b>	
<b>v0.2.4</b>	2014-11-29 Added project logo in README.
<b>v0.2.3</b>	2014-11-27 Removed subsection numbers in README.
<b>v0.2.2</b>	2014-10-28 Added names to prototype parameters.
<b>v0.2.1</b>	2014-09-21 Minor style changes to README.rst.
<b>v0.2.0</b>	2014-09-20 Updated for github; self-contained version not depending on external files (genmacros.h, utils.c, utils.h).
<b>v0.1.2</b>	2009-08-11 Changes to IntervalIntersection in order to take account the case of produced empty intervals.
<b>v0.1.1</b>	2009-07-23 Added: IntervalIsSymmetric, IntervalMod, IntervalSet, IntervalCopy, IntervalUniverse. Changed the vmax and vmin Interval struct fields to the more formal supr (supremum) and infm (infimum).

<b>v0.1.0</b>	2009-07-22 Initial version. Implemented the backbone of the interval arithmetic API: INTERVAL, IntervalAdd, IntervalSub, IntervalNeg, IntervalMul, IntervalDiv, IntervalMux, IntervalAnd, IntervalIor, IntervalXor, IntervalNot, IntervalExpInteger, IntervalSqrt, IntervalAbs, IntervalMax, IntervalMin, IntervalUnion, IntervalIntersection, ValueIsInInterval, IntervalIsEmpty, IntervalIsPositive, IntervalIsNegative, ValueToInterval, IntervalBalanced, IntervalIsBalanced, IntegerBitwidthToInterval, IntervalToIntegerBitwidth, IntervalPrint.
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## 1. Introduction

interval is an ANSI C implementation of a basic interval arithmetic API. The implementation of intervals is partially based on:

H. Yamashita, H. Yasuura, F.N. Eko and C. Yun,  
 "Variable Size Analysis and Validation of Computation Quality,"  
 Proceedings of the IEEE International High-Level Design Validation and Test  
 Workshop 2000, pp. 95--100, Berkeley, California, USA, November 8-10, 2000.

The draft of the reference paper is available (as of 2014-Sep-20) from:

- <http://soc.ait.kyushu-u.ac.jp/AnnualReport/pdf/rep00/Yamashita2.pdf>

## 2. File listing

The interval ADT and API code base includes the following files:

/interval	Top-level directory
AUTHORS	List of authors.
LICENSE	License argeement (Modified BSD license).
Makefile	GNU Makefile for building test-interval.exe.
README.rst	This file.
README.html	HTML version of README.
README.pdf	PDF version of README.
VERSION	Current version.
interval.c	C code implementing the Interval API along with some helper functions.
interval.h	C header file for the above. Also defines some arithmetic macros needed.
interval.png	PNG image for the interval project logo.
rst2docs.sh	Bash script for generating the HTML and PDF versions.

test-interval.c	Application code for exercising basic functionality of the implemented interval API.
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### 3. Function reference

This section provides a quick reference of the functions used for implementing the interval API.

#### **INTERVAL**

```
Interval INTERVAL(int u, int v);
```

Construct an interval specified by a minimum (u) and a maximum (v) integer value. Values u and v are considered to be included in the interval.

#### **IntervalCopy**

```
Interval IntervalCopy(Interval x);
```

Return a copy of the given input interval.

#### **IntervalEmpty**

```
Interval IntervalEmpty(void);
```

Return an empty interval; interval [1,0] is produced.

#### **IntervalUniverse**

```
Interval IntervalUniverse(int bw, ArithType ztyp);
```

Returns the entire interval for a given arithmetic representation type (ztyp) and for the specified bitwidth (bw).

#### **IntervalClamp**

```
Interval IntervalClamp(Interval x, int lo, int hi);
```

Return a saturated version of the given interval for the specified lower (lo) and higher (hi) bounds.

#### **IntervalAdd**

```
Interval IntervalAdd(Interval x, Interval y);
```

Return the interval of the result of adding the intervals of two integers.

## **IntervalSub**

```
Interval IntervalSub(Interval x, Interval y);
```

Return the interval of the result of performing subtraction on two integer intervals.

## **IntervalNeg**

```
Interval IntervalNeg(Interval x);
```

Return a negated interval by negating the supremum and infimum fields.

## **IntervalMul**

```
Interval IntervalMul(Interval x, Interval y, ArithType  
xtyp, ArithType ytyp);
```

Return the interval of the result of performing multiplication on two integer intervals. The result is not truncated. xtyp, ytyp provide the arithmetic representation type for x and y, respectively.

## **IntervalDiv**

```
Interval IntervalDiv(Interval x, Interval y, ArithType  
xtyp, ArithType ytyp);
```

Return the interval of the result of performing division (quotient only) between two integer intervals. xtyp, ytyp provide the arithmetic representation type for x and y, respectively.

## **IntervalMod**

```
Interval IntervalMod(Interval x, Interval y, ArithType  
xtyp);
```

Return the interval of the result of performing the modulus on two integer intervals. xtyp provides the arithmetic representation type for x.

## **IntervalMux**

```
Interval IntervalMux(Interval x, Interval y);
```

Return the interval of the result of  $z = ((a) \text{ relop } (b) ? (x) : (y))$ , where relop is a relational operator:

- "==" (muxeq),
- "!=" (muxne),
- "<" (muxlt),
- "<=" (muxle),

- ">" (muxgt),
- ">=" (muxge)

### **IntervalSet**

```
Interval IntervalSet(Interval x, Interval y);
```

Return the interval of the result of  $z = x \text{ relop } y$ , where relop is a relational operator:

- "==" (seteq),
- "!=" (setne),
- "<" (setlt),
- "<=" (setle),
- ">" (setgt),
- ">=" (setge)

### **IntervalAnd**

```
Interval IntervalAnd(Interval x, Interval y);
```

Return the interval of the result of  $z = x \text{ AND } y$ .

### **IntervalOr**

```
Interval IntervalOr(Interval x, Interval y);
```

Return the interval of the result of  $z = x \text{ IOR } y$ .

### **IntervalXor**

```
Interval IntervalXor(Interval x, Interval y);
```

Return the interval of the result of  $z = x \text{ XOR } y$ .

### **IntervalNot**

```
Interval IntervalNot(Interval x);
```

Return the interval of the result of  $z = \text{NOT } x$ .

### **IntervalExpInteger**

```
Interval IntervalExpInteger(Interval x, int n);
```

Return the interval of the result of  $z = x^{** n}$  ( $n$ -th integer power of  $x$ ).  $n$  is an integer and its interval representation is  $[n,n]$ .

## **IntervalSqrt**

```
Interval IntervalSqrt(Interval x);
```

Return the interval of the result of  $z = \sqrt{x}$ .

## **IntervalAbs**

```
Interval IntervalAbs(Interval x);
```

Return the interval of the result of computing the absolute value of interval  $x$ :  $z = \text{abs}(x)$ .

## **IntervalMax**

```
Interval IntervalMax(Interval x, Interval y);
```

Return the interval of the result of computing the maximum value of intervals  $x$  and  $y$ :  $z = \max(x, y)$ .

## **IntervalMin**

```
Interval IntervalMin(Interval x, Interval y);
```

Return the interval of the result of computing the minimum value of intervals  $x$  and  $y$ :  $z = \min(x, y)$ .

## **IntervalUnion**

```
Interval IntervalUnion(Interval x, Interval y);
```

Return the union (actually the so-called "interval hull" which produces a contiguous interval) of intervals  $x$  and  $y$ . The union operator formally produces two distinct intervals.

## **IntervalIntersection**

```
Interval IntervalIntersection(Interval x, Interval y);
```

Return the intersection of intervals  $x$  and  $y$ . In case the intersection of  $x$  and  $y$  is the empty interval, the  $[1,0]$  interval (the default empty interval) is returned.

## **ValueIsInInterval**

```
int ValueIsInInterval(Interval x, int v);
```

Query whether the given value  $v$  is in interval  $x$  or not. Returns 1 if  $v$  is in  $x$ ; 0 otherwise.

### **IntervalIsEmpty**

```
int IntervalIsEmpty(Interval x);
```

Query whether the given interval is an empty set (i.e. containing no values). Returns 1 if the interval x is empty; 0 otherwise.

### **IntervalIsPositive**

```
int IntervalIsPositive(Interval x);
```

Query whether the given interval is strictly positive (i.e. lies in the domain of positive integers). The interval may contain integer ZERO. Returns 1 if the interval x is positive; 0 otherwise.

### **IntervalIsNegative**

```
int IntervalIsNegative(Interval x);
```

Query whether the given interval is strictly negative (i.e. lies in the domain of negative integers). The interval may contain integer ZERO. Returns 1 if the interval x is negative; 0 otherwise.

### **ValueToInterval**

```
Interval ValueToInterval(int v);
```

Convert a given integer value v to a degenerate interval of the form [v,v]. Returns the computed interval.

### **IntervalBalanced**

```
Interval IntervalBalanced(Interval x, ArithType xtyp);
```

Given an "unbalanced" interval (of the form  $[m, n]$ , where  $m \neq n$  and  $m, n > 0$  or  $m < 0 \leq n$  and  $|m| = n + 1$ ), it is converted to a "balanced" interval of the form  $[0, 2^{n-1}]$  for unsigned or  $[-2^{(n-1)}, 2^{(n-1)} + 1]$  for signed integer arithmetic. xtyp provides the arithmetic type for the assumed integer arithmetic.

### **IntervalIsBalanced**

```
int IntervalIsBalanced(Interval x, ArithType xtyp);
```

Query whether the given interval is balanced, i.e.  $[0, 2^{n-1}]$  for unsigned or  $[-2^{(n-1)}, 2^{(n-1)} + 1]$  for signed integer arithmetic. Returns 1 if the interval x is balanced; 0 otherwise.

### **IntervalIsSymmetric**

```
int IntervalIsSymmetric(Interval x);
```

Query whether the given interval is symmetric, i.e.  $[-n, n]$  for any given arithmetic (even a non fixed-point one). Returns 1 if the interval x is symmetric; 0 otherwise.

NOTE: For non-exact arithmetic representations, the comparison operation should be carefully designed.

### **IntegerBitwidthToInterval**

```
Interval IntegerBitwidthToInterval(int n, ArithType  
xtyp);
```

Convert the bitwidth of a signed (2's complement) or unsigned integer number to the corresponding interval. A bitwidth of n-bits would be converted to  $[0, 2^{n-1}]$  for an unsigned integer or  $[-2^{n-1}, 2^{n-1}-1]$  for a signed integer. xtyp provides the arithmetic type for the assumed integer.

### **IntervalToIntegerBitwidth**

```
int IntervalToIntegerBitwidth(Interval x, ArithType  
xtyp);
```

Convert the given interval to the corresponding minimum bitwidth necessary for the representation of signed (2's complement) or unsigned integers. xtyp provides the arithmetic type for the assumed integer representation.

### **IntervalPrint**

```
void IntervalPrint(FILE *outfile, Interval x);
```

Print the specified interval to outfile.

## **4. Usage**

The implementation of the interval API can be used in context of a provided test application, named `test-interval.c`. The Makefile can be used for building this application as follows:

```
$ cd interval  
$ make clean ; make
```

To run the application do the following:

```
$ ./test-interval.exe
```

Executing the application will produce a stream of diagnostic messages to standard output.

## 5. Prerequisites

- Standard UNIX-based tools (tested with gcc-4.6.2 on MinGW/x86 and gcc-4.8.2 on Cygwin/x86/Windows 7)
  - make

On Windows (e.g. Windows 7, 64-bit), MinGW (<http://www.mingw.org>) or Cygwin (<http://sources.redhat.com/cygwin>) are suggested.

The sources should be able to compile without any messages on any recent Linux distribution.